

Optical Communication System for an Underwater Wireless Sensor Network

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Underwater wireless sensor network (UWSN)

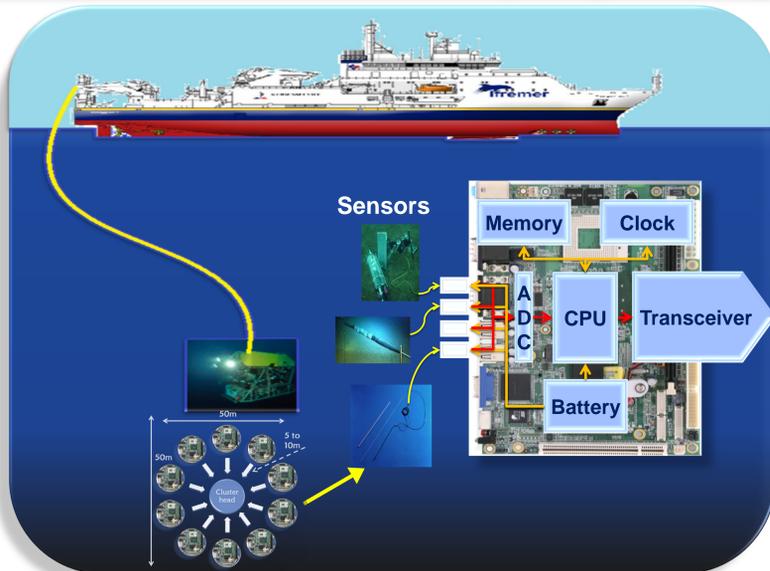
- An innovative method for oceans exploration.
- It is composed of several multi-functioning devices called “nodes” to which multiple sensors could be linked.
- Each node collects the data from the sensors, processes them and routes them to the other network nodes.
- An important step in the implementation of an UWSN is the design of an adequate transmitter/receiver system that can overcome the large number of problems that faces underwater communication such as propagation delays, energy consumption, etc.

Wireless connection

- Cost effective
- Easy to deploy
- Suitable for small scale networks

Cabled connection

- Unlimited energy
- Real time monitoring



Optical communication

- Cost effective
- No background noise
- Higher propagation speed
- Low energy consumption

Acoustic communication

- Low attenuation
- Less Propagation variability

Propagation

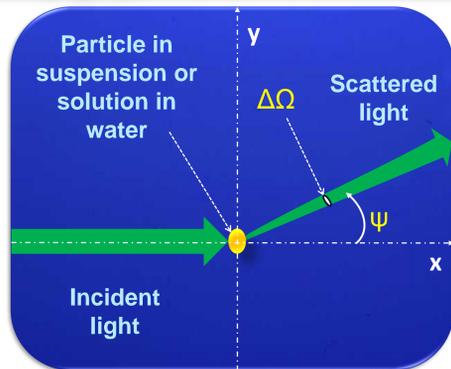
Absorption and scattering affect underwater optical signal propagation.

- $a(\lambda)$ the spectral coefficient of absorption (m^{-1})
- $\beta(\theta)$ the volume scattering function (VSF) ($m^{-1}sr^{-1}$)

Integrating the VSF over all directions gives the spectral scattering coefficient $b(\lambda)$.

$$b(\lambda) = 2\pi \int (\beta(\Psi, \lambda) \sin(\Psi) d\Psi) \quad (m^{-1})$$

The sum of $a(\lambda)$ and $b(\lambda)$ gives the spectral beam attenuation coefficient $c(\lambda)$.

$$c(\lambda) = a(\lambda) + b(\lambda) \quad (m^{-1})$$


Monte Carlo simulator

Step size

$$\delta = -\log(X_\delta)/c$$

Beer-Lambert law:
 - δ : distance travelled by a photon before reaching a particle.
 - X_δ is a random variable

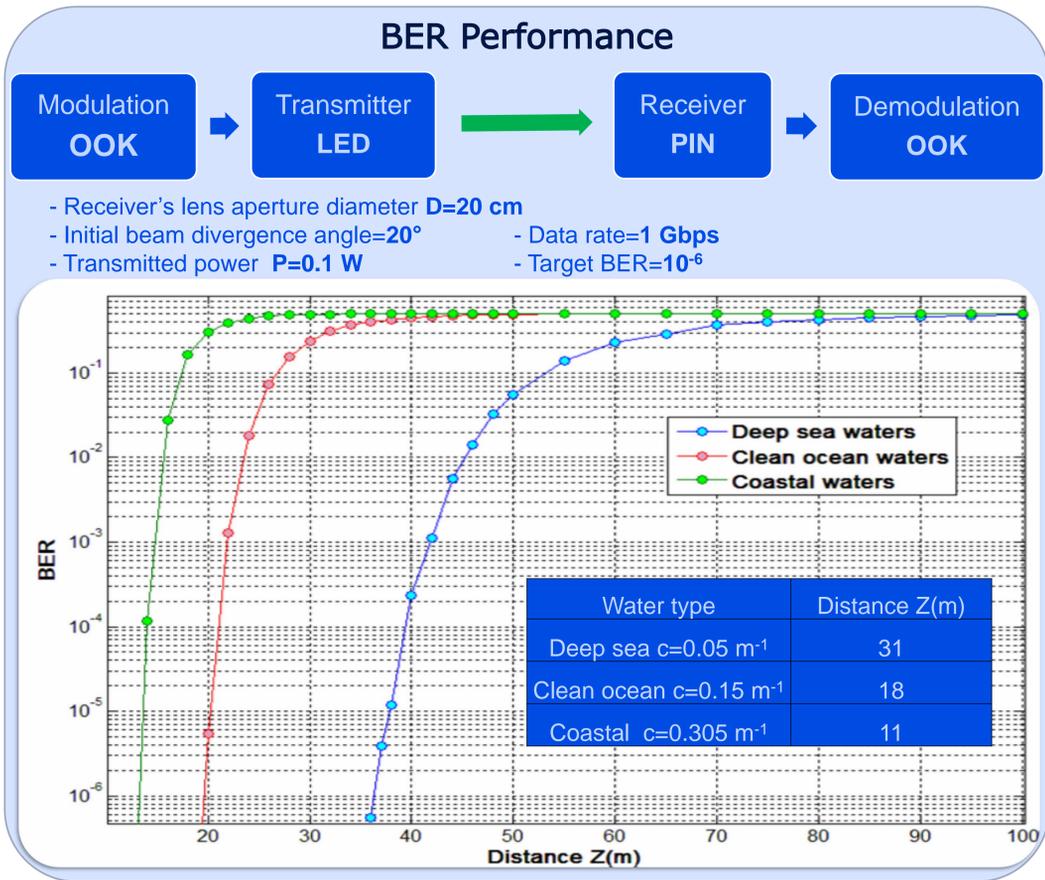
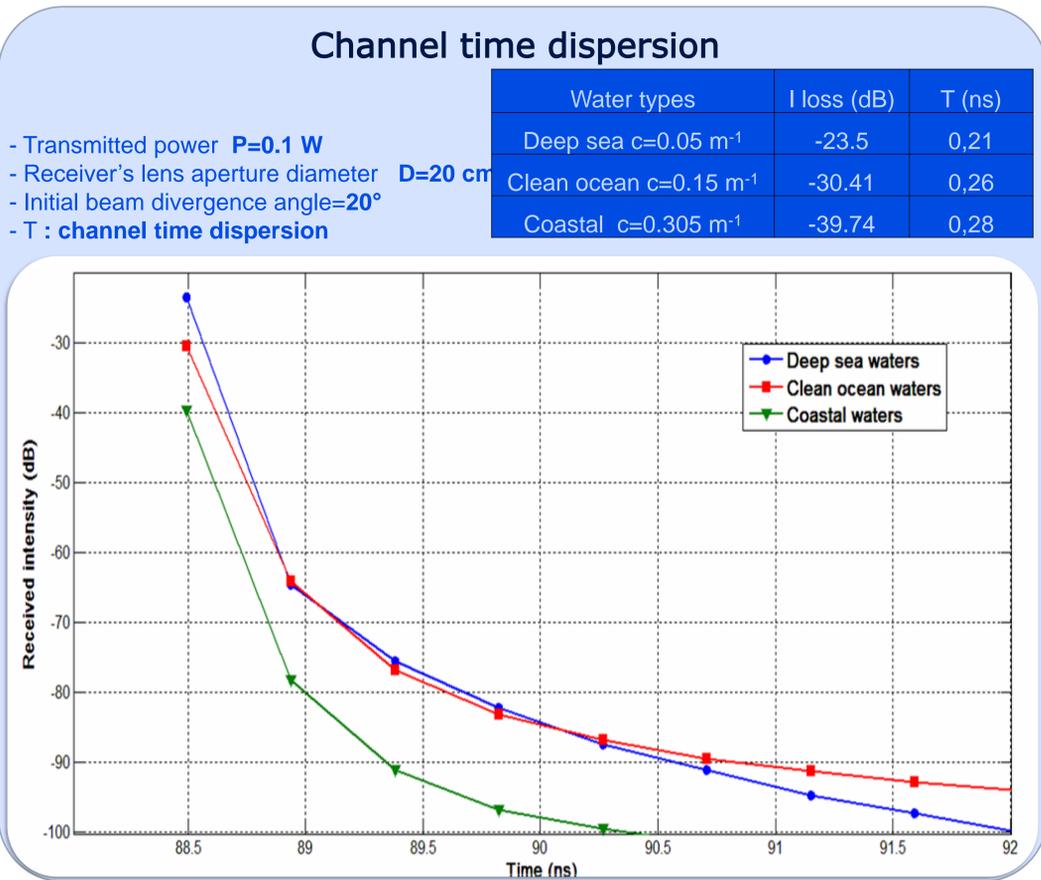
Weight drop

$$W_{post} = W_{pre} (1-a/c)$$

- W_{post} and W_{pre} are the photon weight s respectively before and after the collision with the particle

Angle scattering generation

Two term Henyey-Greenstein model



Conclusions

- We evaluated the optical underwater channel by elaborating a realistic Monte Carlo simulator that takes into account the medium, transmitter and receiver characteristics.
- We demonstrated that the channel time dispersion is negligible for data rates up to 1 Gbps in most practical cases.
- Through the BER study, we showed that we can reach up to 31 m with a LED/PIN transceiver in deep sea waters.

Perspectives

- Replacing the PIN diode with more adequate photo-detectors.
- Developing efficient coding and modulation techniques to improve the system performances/increase the link distance.
- Making a test-bed for the studied communication link.